

# Z

IS FOR ZOMBIE



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There are a lot of things in the gallery made by dead people. There are a lot of very cold unmoving sculptures. There are a lot of paintings of dead or dying or generally unwell people.

The gallery is *full of dead people*.

As we all know from zombie films, the most useful and also the most interesting thing you can do with corpses is raise them from the dead.

So:

Start in the Pre-Raphaelite room, in 1840. This room is very easy to find as it will be full of people seriously looking at things and it has more paintings in than any of the other rooms.

**Find a dead (or soon-to-be-dead) body.**

Think about what they'd be like as a zombie if you brought them back to life. How would you re-alive them? What would they do? Whose brains would they eat? And so on... (Now might be a good moment to draw them as a zombie if you like drawing things.)

Now, leave the Pre-Raphaelite Gallery. Go out the door that leads into the Duveens (the huge space in the middle of Tate Britain). Walk all the way across it and into one of the other rooms, it doesn't matter which one as long as it has some art in it that isn't paintings.

**Now, find another dead body.** This might be a bit harder. This time the

artwork-body you choose could be dead tired, or dead cold, or dead still, or deathly pale...

or perhaps just dead boring.

How would you bring this body back to life? And what would it look like then? What would it do?

Now you have two zombies, which means that you can probably infect most of the dead body artworks in the gallery.

Pick carefully and multiply.