



IS FOR TANKS

THE GHOST HAS NO SHELL!

My art practice is centred around collaboration, and the question, 'What can others bring to what I do or provide?' I build or create alternative spaces or objects and invite people to engage with them as a different way of experiencing art.

For me, *No Ghost Just a Shell* carries similar motivations. The artists, Pierre Huyghe and Philippe Parreno, provided the material – a character called 'Annlee' – and others were invited to collaborate and provide new experiences for 'Annlee', with no restrictions on what might be possible.

Explore the different artworks featuring 'Annlee'. What new experience would you create for this character if you could? Use the space on the page to draw or write your answer.

Now think of a character you have noticed in another artwork, or in a film, book or television programme. What new experience would you create for this character if you could?

WHAT KINDS OF THINGS DO THEY DO IN
THAT NEW EXPERIENCE?
DO THEY HAVE A FAMILY?
ARE THEY RICH OR POOR?
YOUNG OR OLD?
DO THEY DIE OR LIVE ON IN ANOTHER
ALTERNATIVE SPACE?
WHAT TYPE OF MUSIC DO THEY LISTEN TO?

Share details about your character with someone else and invite them to create a new experience for your character too.

ACTIVITY DEvised BY ARTIST SHEPHERD MANYIKA

in collaboration with Schools and
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BRING ART INTO YOUR CLASSROOM

You can also access the collection
artworks from [tate.org.uk](https://www.tate.org.uk)



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